NAME: \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_

 Class: \_\_\_\_\_\_\_\_\_\_\_\_

**SCRATCHBOARD PROJECT TASK SHEET**

**YOUR TASK:** Your task is to create a realistic drawing on s scratchboard that shows an understanding of “modeling” and the use of value to create an illusion of 3-D. Students will scratch out repeated lines to create a range of light values that correspond to their reference photo.

**STEPS TO FOLLOW:**

1. Choose a reference photo that shows “chiaroscuro” lighting (dramatic, single-source bright light).
2. Study closely the effects of light on the objects. Look for high-lights, reflected lights, core shadows and cast shadows.
3. Draw your composition on a piece of printer paper or just trace your reference image onto a scratch board.
4. Practice scratching, on some scrap scratchboard, using a variety of types of lines.
5. Carefully scratch out the lights using a variety of lines to create texture and value on your art work.
6. Add any desired details and texture.
7. Write your name and class on the back and turn in with this score sheet filled out.

**CRITERIA AND SCORE SHEET**

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| --- | --- | --- |
| CRITERIA | SELF SCORE | TEACHER’SSCORE |
| 1. Used a reference photo that shows “chiaroscuro” type lighting. (10 points possible)
 |  |  |
| 1. Line quality is varied and interesting using short, layered scratch marks. (10 points possible)
 |  |  |
| 1. Effectively created an illusion of light on the objects. (10 points possible)
 |  |  |
| 1. NO OUTLINES! (10 points possible)
 |  |  |
| 1. Project shows time and effort & workmanship is acceptable. (10 points possible)
 |  |  |
| TOTAL POINTS (50 possible) |  |  |